

noah feehan / AKA

Born 1982, lives and works in Brooklyn.

2011

Place Clock, video installation for Andrea Hill's "Borderland" show at SmartSpaces in SoHo.
Electromechanical Gamelan with Andrew Boch, for Evan Ziporyn's Gamelan Galak Tika.
the pararomantic and *Primary Loyalty* featured in the Fabric Workshop's "New American Voices" DVD.
tummydub and *of soaring over the landscape (thank you Jean Ferrat)* featured on the *Atlantic* website.
Workshop and training for NASA staff at the Goddard Space Flight Center in outer Washington, DC.

2010

A House In Bali, video design for this Jay Scheib/Bang On A Can production at BAM in October.
Steak Filter, video installation in "Bizarre Animals" at the Harvard Museum of Natural History.
Syncwalk, locative audio composition platform for MIT Media Lab. (Master's Thesis).

2009

A House In Bali, video design for this Jay Scheib/Bang On A Can production at Zellerbach Hall in Berkeley, CA.
randome, generative audio environment for Tod Machover's *Songs for Strange Instruments* performance series.
Audio Orienteering, spatial audio composition environment demonstrated at *NIME 2009* in Pittsburgh, PA.
Rumble, an ambient urban infrastructure awareness platform and peripherals for Hiroshi Ishii's *Tangible Bits* seminar at the MIT Media Lab. (Also exhibited at *HEMBI 2009*).
Comedy Tragedy, an experimental performance prototype at the Lizard Lounge comedy club in Cambridge, MA.
Resonant Tree, an augmented performance in Center Tuftonboro, NH.
Four Loops, a binaural locative sound performance in Cambridge, MA.
Selective Reception, a recording of a reactive analog video system in Somerville, MA.
Atlas of Mud, video design and processing for this staged reading at Central Square Theater in Cambridge, MA.
ijustworkhere, an experimental prose series on tumblr.com.
listening exercise, a conceptual performance at *Public Art Bath* in Cambridge, MA.

2008

Izwelethu, film score and sound design for this award-winning South African documentary.
Razzle, a generative graphics application commissioned by a local hip-hop group to design their content.
Zipcoder, a commissioned realtime data-location display for Ambient Devices in Cambridge, MA.

2007

flora mortis, augmented sculpture for Dorkbot's Halloween charity show in Somerville, MA.
tummydub, an electronic composition series performed at Two Boots in Manhattan.
A DIFFICULT MEETING, a photograph/performance series at a hedge fund in Midtown Manhattan.
MY TIME IN THE FINANCE INDUSTRY, photograph series at a hedge fund in Midtown Manhattan.

2006

knockoff paintings, a series of acrylics on masonite in Brooklyn, NY.
happy hour, a commissioned A/V jam and sumo blimp contest at a private hedge fund in Manhattan.
STRANGE RESTRAINT, video design for a dance performance at Columbia University.
WHO'S FAKE? ME!, a CDR release of studio recordings and performance documentation.

2005 and earlier

SUPER RADICAL, a surrogate video series for MNN cable network in Manhattan.
AFFECTIONATE VELOUR, a responsive textile shown in Beijing, China.
GOOP DREAM, an immersive environment installed at Adams Artspace in Cambridge, MA.
PS04, an interactive/augmented dance performance at the Edinburgh Fringe Festival.
GRAVE DIGGING IS HALF EASY, a video performance with Gregory Gagnon.
LCA, a seven-channel analog video environment for a performance at the Edinburgh Fringe Festival.

Envelopes, an interactive animation exhibited at the *Digital Fabrics* convention in Beijing, China.

JOINTS, an augmented dance performance in Radcliffe Studio at Harvard.

A GOOD TRAP, a video loop from Center Tuftonboro, NH.

SURPRISE, a video loop from Center Tuftonboro, NH.

Quiz/Private Performance Text, distributed sculpture series for the Harvard *Advocate*.

The Finger, Very Short Fiction award from Glimmertrain Press.